

ham6 baang6 laang6

玩乜好?

waan² mat¹ hou²

創作團隊:一郎

● 原作: Shantdas Manandhar, Shilpi Pradhan

圖畫:Abin Shrestha

錄音:林璃蝶









	今	日	天		好	好,	最	啱		出去	
	gam¹		tin	hei3	hou2	hou²	Z eo i 3	ngaa	m ¹ Ce	eot ¹ heoi3	
	•	at ₆									
_	today		W	eather	go		most	suitab	le	to go out	
	玩。	手	戈	同	朋	友	仔	坐	晒		0
	玩。 Waan ²		· 05				Zai²	CO ₅	saai³	hai²	
		ng	505	tung ₄	pang	jaus					oU ₆
	to play		I	and		friend		sit	all	right her	е



有	啲	乜	野	玩?	呢	度	有	石	頭。
	di^1	mat ¹		waan²	ni ¹	\			
jaU ⁵	/		je ⁵			dou_6	jaUs	sek ₆	tau4
there	e is	who	at	to play	h	ere	there is	Si	tone

《玩乜好?》係「冚唪唥粤文讀本」系列 Lv3 嘅故仔書。 "Let's Play" is a title from the Hambaanglaang Cantonese Graded Readers (Lv3).

【鳴謝 Attribution】 "Let's Play" (Cantonese), translated by HamBaangLaang (2020) from Chunu & Munu: Let Us Play Now (English) by Brian Kavanagh, based on original story अब खेल खेल्ले (Nepali), written by Shantdas Manandhar, Shilpi Pradhan, illustrated by Abin Shrestha, published by Room to Read (© Room to Read, 2007) under a CC BY 4.0 license on StoryWeaver. Read, create and translate stories for free on www.storyweaver.org.in



	試	下	抛	高	啲	石 頭	〔,	然	後	用	隻
	Si³	- 05	paau ¹	gou¹					_		Z e l₹3
	Y	1aa5				sek ₆ /t ₆	u_4	jin ₄ /	hau ₆	jung ₆	
Ι	try		to throw	high	some	stone		tł	nen	use (measure)
	手	接	返	住	佢	驰	吖	0			
	sau ²	Z i pa	返 faan ¹ 、			15 -	aa	1			
		1		zyu ₆	Ked	dei_6					
	hand		catching ba	ick		they	(parti	cle)			









	度	有	大	1	對。	有	人	赊 hai ²	樹	
ni¹	dou_6	jaU	daa	Ai ₆ S	yu ₆	jaU ⁵	jan₄	hal	syu ₆	
he		there			tree	there is	*	at	tree	
上	Ē	面	整	咗	作	国	靴。			
			zing²	20	go	C i n	戦。 ¹_Cau¹			
	g ₆ /m	ln ₆								
(above		make	-ed	(mea	sure) (a swing			



不 bat ¹	如	打1022	韆 _Cin ¹ _(,,,	ry!	我	坐	上	韆 鞦 Cin¹_Cau¹
	<i>jyu</i> ₄					ng05		soengs	
let	'S	р	ay swing	(p	oarticle)	<i>I</i>	sit	on	a swing
度,	你	縣 hai ²	後	面	推 teoi ¹				
dou_6	neis		hau ₆ /	min_6		ngos			
place	you	at	beh	ind	push	I			



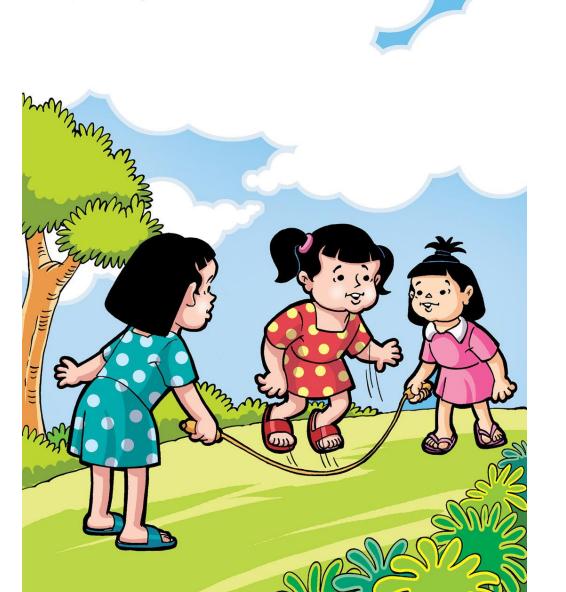
我		路	玩 Waan ²	一路	마 :	「好 野!	我	飛
ng05	<i>j</i> at:1	\mathfrak{ou}_6	Waan	jat ¹ lou ₆	giu ³	hou ² je ⁵	ng05	fei¹
1	while		play	while	shout	Hurray!	1	fly
緊	噉	啊!						
gan ²	gam²	aa	13					
-ing	as if	(part	iclo)					



不 過 bat 1	玩 Waan ²	嗰 陣	都 dou ¹	要 j i u3	小心, Siu ² Sam ¹	唔 好
gwo ₃	play	Zan_6 that time	also	need	to be careful	m ₄
發生	意多	下 吗!				
faat:3	j <mark>i</mark> ³_ng	Oi ₆ WO3				
happen	acciden	t (particle)				









我	細	妹	攞	咗	條	繩	出 嚟,	佢	最
ngo	s Sais	mui ²	10 ²	202	ti_{u_4}	sing2	Ceot. 1	keo ¹⁵	Zeoi3
I		ınger sister	take	-ed	(measure)	rope	out	she	most
功	係	跳網	2						
lek1	hai_{6}	tiu3_Si	ng						
good at	is	rope skipp	ing						



我	同	小	花	拎	住	條	繩,	_	人	
.05		siu	faa¹	ling ¹			繩, sing²	jat.1		
ng05	tung	4			zyu ₆	ti_{u_4}			jan ₄	
I	and	S	iu Faa	holo	1	(measure)	rope	one	person	
拎	住	<u> </u>	宴 ○							
拎 ling ¹		jat^1	Di n ¹							
	z yu ₆									
hole	d	one si	de							



細	妹	開	始	跳	喇。	Γ —	- \	二、	三、	四、	五、	
Sai³_	mui ²	hoi1	i²	ti u³	laa₃	jat	1		saam ¹	Se i 3		
								ji_6			ng5	
young	er sister	beg	in	to jump	already	one	е	two	three	four	five	
六、	七、	八、	九、	+		•••]						
	Cat.1	∧` baat₃	gau	2								
luk_6				Sal	6							
six	seven	eight	nine	ter	1							



細	妹。	跳	到	好多 hou²_do¹	下,	個 個	都	話
Sai ³ _	mui ²	ti u³	dou²	hou ² do ¹	1-225	g03/g03	dou	
		•						waa ₆
younge	r sister	jump	can	many	time	everyone	also	say
佢	叻。							
• •	lek							
keo15								
she	brilliant							









同	多 哟 do¹ di¹	人	一齊 jat ¹	玩, Waan ²	會	開 心 hoi¹_sam¹	哟 di ¹
tung ₄	moro	jan ₄	$Cai_{m q}$ together	to play	WU15 will		moro
1/1/ 1 1 1 1		11011110					
吹!	more	people	together	το ριαγ	VVICC	happy	more

(particle)



我	17 1	我	細 佬	出嚟	玩,	唔 好	留
ng05	giu ³	ng05	Sai ³ _lou ²	Ceot. ¹ I_{ei_4}	Waan ²	hou m ₄	$l_{au_{a}}$
I	call	I	younger brother	to come out	to play	do not	stay
喺	屋	企。					
hai ²	uk¹ •	kei ²					
	į						
at	hom	ie					



細 佬	鍾	意	瀡	滑	梯,		路	瀡		
Sai ³ lou ²	zung	j i 3			t ai ¹	jat.1	_			
			Soe ₄	waat ₆			lou_6	Soe ₄		
younger brother	r li	ke	slide	down the s	slide	wh	ile	slide		
一路	맫:	「好	野!	我	飛	緊	噉	啊	! _	
jat.1	giu ³	hou2	\	40 5	fei¹	gan²	gan	a^2	1 3	
lou_6			je ⁵	ng05						
while	shout	Huri	ay!	I	fly	-ing	as ij	f (par	ticle)	



不 過 bat 1	玩 Waan ²	嗰 陣	都 dou ¹	要 j i u3	小心, Siu ² Sam ¹	唔 好
gwo ₃	play	Zan_6 that time	also	need	to be careful	m ₄
發生	意多	下 吗!				
faat:3	j <mark>i</mark> ³_ng	Oi ₆ WO3				
happen	acciden	t (particle)				









有	冇	人	想	2	同	我		齊	玩 2	啊?
jaU ⁵	mou5	j̇̀an₄	soe		t _u ng	ngo ⁵	jat^1	Cai _a	waan²	aa ₃
have-or-		people	wai		with	me	toge	*	to play	(particle)
我	返	入		DЦ	家	姐		黎	玩。	
ng05	faan1	•	uk¹	gius	gaa¹	Ze^1	_		waan	
118		Jap 6					I_0	e i 4		
I	return	enter	house	to call	elder s	ister	to come o	ut	to play	



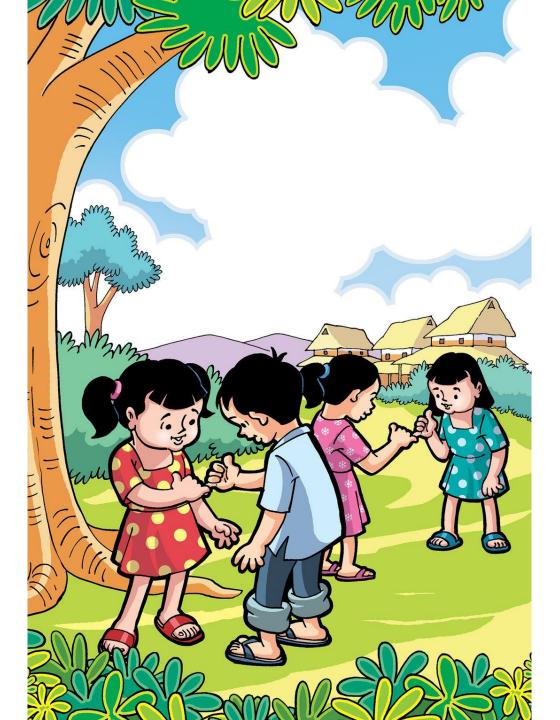
家 姐	問	我:	「哦	玩 2	啲	咩	好	先?」	
gaa ¹ _Ze ¹		-05	gam²	Waan	di¹	me¹	hou²	Sin ¹	
	man ₆	ngo5							
elder sister	ask	I	then	play	some	what	good	then	



我	答	-	佢	: [就	有
ngo	daa	lb ₃	kec	ois n	215	Ceot:1	dou3	∕ heoi₃	ZaU ₆	jaU ⁵
I	rep	ly	she	e yo	u	go	out arr	ive	then	there is
好 hou ²	多 _do¹	哩	野	玩 Waan ²		骤 喇 [aa₃/]] !]			
		,	25	to vilou	8					
m	any	thi	ng	to play		(particle)			









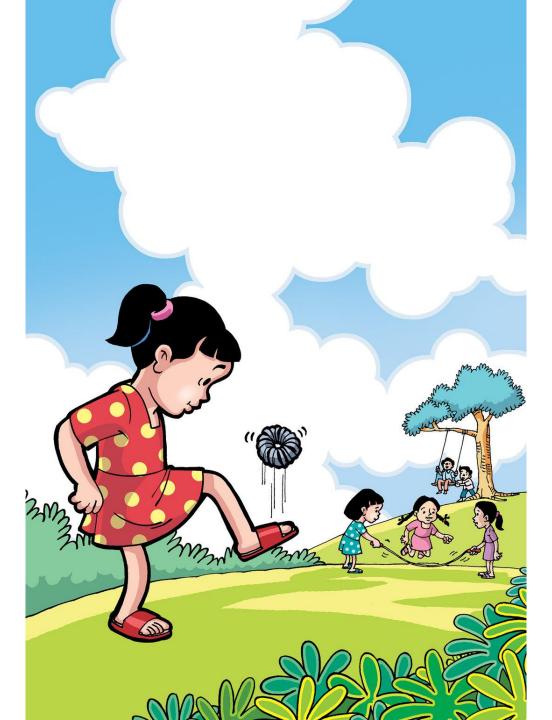
而	家 gaa ¹	有	好多hou²_do¹	人。	最	啱	玩。	
	gaa¹	4.5	hou2 do1		Zeo13	ngaam¹	waan²	
ji ₄		jaU ⁵		jan ₄				
n	ow	there is	many	people	most	suitable	to play	
捉	伊							
Zuk ¹	_ji¹	ja n ¹						
hid	le-and-se	eek						



	邊	個	做	捉	人	嗰 個:		猜		過	先
b	in ¹	g ₀₃		$\mathbf{z}\mathbf{u}\mathbf{k}^{\mathtt{1}}$		g0 ² - g03	3	⊂aai¹		gwo ₃	Sin ¹
		8	ZoU ₆		jan ₄	8				8	
	wh	0	to be	to catch	people	that one	play ro	ck paper	scissors	-ed	then
矢	р!	嚟	啦,	我	驰	猜		啦!			
Z	Zi¹		laa¹	. 05		Caai	1	laa¹			
		l_{ei_4}		ngos	dei ₆						
k	now	come	(particle)	V	ve	play rock pape	er scissors	(particle)			









	大	家	鍾	意	玩 2	乜	就	玩 2	也。	
	4	gaa¹	zung¹	71 3	Waan	mat ¹		waan	mat ¹	
(daai ₆ /	/					Zau ₆			
Ι	every	one	like		to play	what	then	play	what	



	你	鍾	意	打	薎	鞦	就	打	整	鞅,	佢	
	15	Zung	j i 3	daa²		_Cau ¹		daa²	_Cin ¹	_Cau ¹	keoi5	
r	1e15		,				Za u ₆				Keor	
У	ou/	li	ike	р	lay swing)	then	pl	ay swing	9	he	
	鍾	意	跳	繩	就	跳	繩。					
Zu	ıng¹		tiu3_	sing		tiu3_	sing					
					ZaU ₆							
	lik	е	rope s	kipping	then	rope s	kipping					



自己	一個人	玩 2	咩	好	啊?	
gei ²	<i>j</i> at. ¹ _go ₃	waan	me¹	hou ²	aa ₃	
Zi ₆	Jan					
oneself	alone	play	what	good	(particle)	

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試下	自己	同	自	己	踢	波	吖!	都	
Si ₃ 25	ge ¹²			jel	tek:	bo¹	aa¹	dou^1	
hads	Zi ₆	tung ₄	Zi ₆						
try	oneself	with	onese	elf	play fo	otball	(particle)	also	
一樣	好	好	玩	哗!	!				
jat.1	好 hou ²	hou2	Waan	gaa	[3				
joeng	6								
the same	very	fun		(partio	cle)				



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